



Mars Dragons 2 - it all depends on your ability to win the battle

GUDE GAMES announced today, February 10th, the worldwide release of the fantasy-themed game “Mars Dragons 2”, available in the AppStore for iPhone, iPod touch and iPad.

São Paulo, Brazil, February 10th, 2016 - GUDE GAMES is proud to announce its next game **Mars Dragons 2** the continuation of the adventure to save our planet from the dragons of Mars.

The main challenge of the game is to eliminate the dragons in a short space of time, taking care of the laser beams of flying saucers, anchors, rocks, balloons, balls and etc. But all is not lost because there are shortcuts and snails that boost the flight.

Now there are eight heroes to help you, each with a different characteristic. In each fight you win blue balls that can be exchanged by a new hero to your collection.

The battles occur in five scenarios (sea, beach, field, desert and park).

You can dispute the punctuation with your Facebook friends. Game Center is available too.

"The difference in this game is that the targets are not static and their trajectories are never repeated, increasing the challenge", said Armando Zampar Jr, owner of GUDE GAMES.

Press kit with screenshots, icons and video available at:
<http://www.gudegames.com/wp/press-kit>

Apple Store link:<https://itunes.apple.com/us/app/mars-dragons-2/id969810004>

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About GUDE GAMES

GUDE GAMES, an independent mobile games studio based out of Limeira, Sao Paulo, Brazil, had emerged as a game publisher in 2010 with the philosophy “create simple and fun games for everyone”.

If you would like further information please contact us:

contact@gudegames.com
<http://www.gudegames.com>